

Professional Objective

To be trusted into a 3D production related position where I will take it upon myself to work efficiently within a team, and make you MONEY.

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Education**Vancouver Film School** Vancouver, BC

Completed the 3d Animation and Visual Effects course to achieve a diploma.
2006

Lethbridge Community College Lethbridge, AB

Completed Multimedia Production to Achieve a Diploma
GPA is of honour status
2003-2004

Red Deer College Red Deer, AB

Math 30 Pure, achieved honour status,
2002

Hunting Hills High School Red Deer, AB

High School Diploma acquired, achieved honours in general psychology,
1997-2000

Employment History

2007 - Current	Warner Brothers TV - Supernatural Films Inc. Position: 3d Artist on tv series "Supernatural" (season 3-4) 3d Lead on ty Series "Supernatural" (season 5)
2007	Freelance 3D Artist Position: Architectural Pre-Viz
2005	Strand Printing Position: Graphic Designer
2005	S.R. Media Position: Freelance Multimedia Producer
2004 - 2005	Digital Media Creations Position: Graphic Designer, Web Designer

Technical Experience

I am familiar with software such as Maya, Softimage XSI, FumeFX (3dsMax), Zbrush, Photoshop, Illustrator, InDesign, After Effects, Realfow, Premiere, Flash, Dreamweaver, Corel Draw, Microsoft Word and PowerPoint.

Interests

My Interests include art & design, movies & video, video games, 2D & 3D animation, computers and learning new software. These interests have led me to my career choice.

References

Ivan Hayden - Visual Effects Supervisor - *contact info available upon request*

Mark Meloche - Visual Effects Lead - *contact info available upon request*

Mike Rhone - 3d Lead - *contact info available upon request*

Adele Jones - Visual Effects Coordinator - *contact info available upon request*